Visualising CFG Differences Through Trace Equivalence

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I. INTRODUCTION

Refactoring is a common step in the process of modernising software. This task is often delegated to experts, e.g. when dealing with complex legacy software. An example of such experts is the company Raincode Labs who provides services in the realm of legacy modernisation.

When working on code critical to a business, it is important to build up clients’ trust in refactoring being truly behaviour preserving. One aid in building trust is formal proofs. Another is providing clear visualisations of the refactoring process. In this context, we are working on a comparison of Control-Flow Graphs (CFGs) generated from programs before and after the refactoring. In this extended abstract, we briefly cover our specific use case as well as the techniques used to generate our CFGs, and finally talk about how we envisage comparing and visualising them for differences through trace equivalence.

II. USE CASE

One of the services provided by Raincode is PACBASE migration\textsuperscript{[8]}. PACBASE is a fourth generation language\textsuperscript{[11]} that generates COBOL code that is neither readable nor maintainable by humans and is now out of support\textsuperscript{[3]}. To address this issue, this code is refactored to plain, human-readable COBOL code using a set of bespoke \textit{refactoring rules} that are applied automatically to the code. An explanation of what PACBASE is as well as more details on the migration process can be found in our previous work\textsuperscript{[1]}.

Building trust in the beginning of such a migration project has been addressed in our earlier paper\textsuperscript{[2]}. We now focus on when the code is delivered and the client requires some kind of guarantee that the result is indeed equivalent to the original. To achieve this, we extract CFGs from the programs before and after the migration and compare them. Our goal is to show that, while the structure of the code has changed due to the refactoring, it is still semantically equivalent. For example, transforming two nested \texttt{IF}-statements into a single one containing both conditions linked by an \texttt{AND} will not change the behaviour of the program.

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III. COMPARING THE GRAPHS

Details on fuzzy parsing\textsuperscript{[10]}, the technique used to generate our CFGs, as well as our algorithm and its results can be found in our next ICSME paper, preprint \textit{made available}.

Armed with our graphs, we now endeavour to find the best way to compare them and to provide a compact visualisation of the differences, if any. Both the techniques of bisimulation\textsuperscript{[9]} and trace equivalence\textsuperscript{[6]} could be good possible fits for our use case. We therefore started to explore existing tools, looking for one that could directly be applied.

We have not found such an off-the-shelf tool yet. First, most tools that perform bisimulation produce a binary answer: either the graphs are equivalent to each other, or they are not. This is the case for both the well-known CADP\textsuperscript{[4]} as well as the more recent Keq\textsuperscript{[7]} tools. To achieve our goal of building trust with the client, we need to have a more detailed and more nuanced answer. Hobbit\textsuperscript{[5]} seemed promising since it gives a trace rather than a mere yes/no answer, but it will not be compatible with CFGs since it takes code as input while we need a higher level of abstraction. For those reasons, the technique of trace equivalence was chosen over the one of bisimulation.

While trace equivalence provides a weaker proof, it will allow us to give details about where exactly the CFGs are equivalent and where they are not, returned in a format that can serve easily as input to a custom-made visualisation tool.

IV. VISUALISING GRAPH DIFFERENCES

Using our comparison tool, we then want to create a visualisation allowing clients to first see general statistics about the migration: a list of all the programs, colour-coded to indicate where our tool is sufficiently sure that the semantics is respected, where it suspects the programs not to be behaviourally equivalent and where it was not able to decide. Each of those programs would be clickable to open a more detailed visualisation in a second window. In this view both CFGs would appear side by side and the user could hover over parts of the graphs to see if there is a corresponding structure in the other graph. Such a visualisation would both increase the client’s trust as well as allow them to have an easier time pinpointing where additional testing or verification needs to be performed in order to assure that the migration went smoothly.
REFERENCES


